

CURRICULUM VITAE

Enzo De Sena

Senior Lecturer
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Highlights

- Research showcased at: National Gallery, Royal Society Science Exhibition, Bell Labs, WOMAD, IBC...
- Research appeared in: diMartedì (3M view.), Quinta Dimensione (1M view.), Financial Times (1M circ.)...
- Recognition: best paper awards at WASPAA '21 and AES AVAR '22; IEEE Senior Member; IEEE AASP TC Member
- Research funding: £840k, £570k of which externally as PI
- PhD supervision: 5 current + 3 awarded
- Visiting positions: Stanford, Imperial, Aalborg, KU Leuven, KCL
- Conference tutorials: ICASSP '15, EUSIPCO '17, AES AVAR '20, ICASSP '21
- Conference organisation: 60th AES Int. Conf. (demonstrations), DAFx 2024 (general chair)
- Admin.: MSc projects coord. (2012); DMM Dir. Internationalisation (2016–); IoSR Director of Research (2023–)
- Teaching: leader of 7 BSc/MSc modules (3 currently); MEQ 4.54/5.0 (91%)
- Examination: 5 PhD; external examiner for Salford's and Edinburgh's MSc Acoustics; AE for EURASIP JASM

1. University education

2018	Grad. Cert. in Learning & Teaching	University of Surrey, UK
2013	Ph.D. Electr. Eng.	King's College London, UK
2009	M.Sc. Telecom. Eng., <i>cum laude</i>	Università degli Studi di Napoli "Federico II", Italy
2007	B.Sc. Telecom. Eng.	Università degli Studi di Napoli "Federico II", Italy

2. Employment since graduation

Research and teaching positions

2021/08 – present	Senior Lecturer (Research and Teaching)	University of Surrey, UK
2016/09 – 2021/07	Lecturer B (Research and Teaching)	University of Surrey, UK
2013/09 – 2016/08	Postdoctoral Fellow (Marie Curie ITN and F+ Fellow)	KU Leuven, Belgium
2012/08 – 2013/08	Teaching Fellow	King's College London, UK

Visiting positions

2018/08 – 2020/08	Visiting Researcher	King's College London, UK
2016/09 – 2017/09	Free Researcher	KU Leuven, Belgium
2016/02 – 2016/09	Visiting Researcher	Imperial College London, UK
2014/10 – 2015/01	Visiting Researcher	Aalborg University, Denmark
2013/08 – 2013/09	Visiting Researcher	Stanford University, USA

3. Research and scholarly outputs

Refereed journal publications

- [1] O. Das, S. J. Schlecht, and E. De Sena, "Grouped feedback delay networks with frequency-dependent coupling," *IEEE/ACM Trans. Audio, Speech, Language Proc.*, 2023 (accepted).
- [2] T. Potter, Z. Cvetković, and E. De Sena, "On the relative importance of visual and spatial audio rendering on VR immersion," *Frontiers in Signal Process.*, 2022.
- [3] J. Franco, B. Bacila, T. Brookes, and E. De Sena, "A multi-angle, multi-distance dataset of microphone impulse responses," *J. Audio Eng. Soc.*, vol. 70, no. 10, pp. 882–893, 2022.
- [4] T. Berk Atala, Z. Sü Gül, E. De Sena, Z. Cvetković, and H. Hacıhabiboğlu, "Scattering delay network simulator of coupled volume acoustics," *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 30, pp. 582–593, 2022.

- [5] B. Fitzpatrick, E. De Sena, and T. van Waterschoot, “On the convergence of the multipole expansion method,” *SIAM Journal on Numerical Analysis*, 2021.
- [6] E. De Sena, Z. Cvetković, H. Hacıhabiboğlu, M. Moonen, and T. van Waterschoot, “Localization uncertainty in time-amplitude stereophonic reproduction,” *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 28, pp. 1000–1015, 2020.
- [7] N. Antonello, E. De Sena, M. Moonen, P. A. Naylor, and T. van Waterschoot, “Joint acoustic localization and dereverberation through plane wave decomposition and sparse regularization,” *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 27, no. 12, pp. 1893–1905, 2019.
- [8] G. Vairetti, E. De Sena, M. Catrysse, S. H. Jensen, M. Moonen, and T. v. Waterschoot, “An automatic design procedure for low-order iir parametric equalizers,” *J. Audio Eng. Soc.*, vol. 66, no. 11, pp. 935–952, 2018.
- [9] D. Pelegrin-Garcia, E. De Sena, T. van Waterschoot, M. Rychtáriková, and C. Glorieux, “Localization of a virtual wall by means of active echolocation by untrained sighted persons,” *Applied Acoustics*, vol. 139, pp. 82–92, 2018.
- [10] G. Vairetti, N. Kaplanis, E. De Sena, S. H. Jensen, S. Bech, M. Moonen, and T. Van Waterschoot, “The Subwoofer Room Impulse Response database (SUBRIR),” *J. Audio Eng. Soc.*, vol. 65, no. 5, pp. 389–401, 2017.
- [11] N. Antonello, E. De Sena, M. Moonen, P. A. Naylor, and T. van Waterschoot, “Room impulse response interpolation using a sparse spatio-temporal representation of the sound field,” *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 25, no. 10, pp. 1929–1941, 2017.
- [12] G. Vairetti, E. De Sena, M. Catrysse, S. H. Jensen, M. Moonen, and T. van Waterschoot, “A scalable algorithm for physically motivated and sparse approximation of room impulse responses with orthonormal basis functions,” *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 25, no. 7, pp. 1547–1561, 2017.
- [13] H. Hacıhabiboglu, E. De Sena, Z. Cvetković, J. Johnston, and J. Smith, “Perceptual spatial audio recording, simulation, and rendering: An overview of spatial-audio techniques based on psychoacoustics,” *IEEE Signal Processing Magazine*, vol. 34, no. 3, pp. 36–54, 2017.
- [14] E. D. Sena, M. Brookes, P. A. Naylor, and T. v. Waterschoot, “Localization experiments with reporting by head orientation: Statistical framework and case study,” *J. Audio Eng. Soc.*, vol. 65, no. 12, pp. 982–996, 2017.
- [15] E. De Sena, H. Hacıhabiboğlu, Z. Cvetković, and J. Smith, “Efficient synthesis of room acoustics via scattering delay networks,” *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 23, no. 9, pp. 1478–1492, 2015.
- [16] E. De Sena, N. Antonello, M. Moonen, and T. van Waterschoot, “On the modeling of rectangular geometries in room acoustic simulations,” *IEEE/ACM Trans. Audio, Speech, Language Proc.*, vol. 23, no. 3, pp. 774–786, 2015.
- [17] E. De Sena, H. Hacıhabiboğlu, and Z. Cvetković, “Analysis and design of multichannel systems for perceptual sound field reconstruction,” *IEEE Trans. Audio, Speech, Language Proc.*, vol. 21, no. 8, pp. 1653–1665, 2013.
- [18] —, “On the design and implementation of higher order differential microphones,” *IEEE Trans. Audio, Speech, Language Proc.*, vol. 20, no. 1, pp. 162–174, 2012.

Refereed conference papers

- [19] J. Mannall, O. Das, P. Calamia, and E. De Sena “Perceptual evaluation of low-complexity diffraction models from a single edge,” in *Proc. of the 4th AES Int. Conf. on Audio for Virtual and Augmented Reality (AVAR-2022)*, 2022 [**Best Paper Award**].
- [20] M. Scerbo, O. Das, P. Friend, and E. De Sena “Higher-order scattering delay networks for artificial reverberation,” in *Proc. Int. Conf. on Digital Audio Effects (DAFx-22)*, 2022.
- [21] T. Dietzen, E. De Sena, and T. van Waterschoot “Low-complexity steered response power mapping based on nyquist-shannon sampling,” in *IEEE Workshop Appl. of Signal Proc. to Audio and Acoustics*, 2021 [**Best Acoustic Source Localization Paper Award**].
- [22] L. Gaston-Bird, R. Mason, and E. De Sena “Inclusivity in immersive audio: Current participation and barriers to entry,” in *Proc. Audio Eng. Soc. Int. Conf. on Audio Education*, 2021.
- [23] S. Djordjevic, H. Hacıhabiboğlu, Z. Cvetković, and E. De Sena “Evaluation of the perceived naturalness of artificial reverberation algorithms,” in *presented at the 148th Audio Eng. Soc. Conv., Preprint #10353, Vienna, Austria*, 2020.
- [24] E. Erdem, E. De Sena, H. Hacıhabiboğlu, and Z. Cvetković “Perceptual soundfield reconstruction in three dimensions via sound field extrapolation,” in *Proc. IEEE Int. Conf. on Acoust. Speech and Signal Process. (ICASSP-19)*, 2019, pp. 8023–8027.

- [25] J. Camilleri, N. Kaplanis, and E. De Sena “Evaluation of car cabin acoustics using auralisation over headphones,” in *Proc. Audio Eng. Soc. Int. Conf. on Immersive and Interactive Audio*, 2019.
- [26] P. Dawson, E. De Sena, and P. A. Naylor “An acoustic image-source characterisation of surface profiles,” in *Proc. Eur. Signal Process. Conf. (EUSIPCO-18)*, 2018, pp. 2130–2134.
- [27] L. Lightburn, E. De Sena, A. Moore, P. A. Naylor, and M. Brookes “Improving the perceptual quality of ideal binary masked speech,” in *Proc. IEEE Int. Conf. on Acoust. Speech and Signal Process. (ICASSP-17)*, 2017, pp. 661–665.
- [28] G. Vairetti, S. H. Jensen, E. De Sena, M. Moonen, M. Catrysse, and T. van Waterschoot “Multichannel identification of room acoustic systems with adaptive filters based on orthonormal basis functions,” in *Proc. IEEE Int. Conf. on Acoust. Speech and Signal Process. (ICASSP-16)*, 2016, pp. 16–20.
- [29] C. S. Doire, M. Brookes, P. A. Naylor, E. De Sena, T. van Waterschoot, and S. H. Jensen “Acoustic environment control: Implementation of a reverberation enhancement system,” in *Proc. 60th Audio Eng. Soc. Int. Conf.*, 2016.
- [30] N. Antonello, E. De Sena, M. Moonen, P. A. Naylor, and T. van Waterschoot “Sound field control in a reverberant room using the finite difference time domain method,” in *Proc. 60th Audio Eng. Soc. Int. Conf.*, 2016.
- [31] G. Vairetti, E. De Sena, M. Catrysse, S. H. Jensen, M. Moonen, and T. van Waterschoot “Room acoustic system identification using orthonormal basis function models,” in *Proc. 60th Audio Eng. Soc. Int. Conf.*, 2016.
- [32] E. De Sena, N. Kaplanis, P. A. Naylor, and T. van Waterschoot “Large-scale auralised sound localisation experiment,” in *Proc. 60th Audio Eng. Soc. Int. Conf.*, 2016.
- [33] G. Vairetti, E. De Sena, T. van Waterschoot, M. Moonen, M. Catrysse, N. Kaplanis, and S. H. Jensen “A physically motivated parametric model for compact representation of room impulse responses based on orthonormal basis functions,” in *Proc. of the 10th Eur. Congr. and Expo. on Noise Control Eng. (EURONOISE 2015)*, 2015, pp. 149–154.
- [34] E. De Sena and Z. Cvetković “A computational model for the estimation of localisation uncertainty,” in *Proc. IEEE Int. Conf. on Acoust. Speech and Signal Process. (ICASSP-13)*, 2013 [**AASP Best Student Paper Award nominee (top 6 of 348 submissions)**], pp. 388–392.
- [35] E. De Sena, H. Hacıhabiboğlu, and Z. Cvetković “A generalized design method for directivity patterns of spherical microphone arrays,” in *Proc. IEEE Int. Conf. on Acoust. Speech and Signal Process. (ICASSP-11)*, Prague, Czech Republic, 2011.
- [36] —, “Scattering delay network: An interactive reverberator for computer games,” in *Proc. 41st Audio Eng. Soc. Int. Conf.: Audio for Games*, London, UK, 2011.
- [37] H. Hacıhabiboğlu, E. De Sena, and Z. Cvetković “Frequency-domain scattering delay networks for simulating room acoustics in virtual environments,” in *Proc. Signal-Image Technology and Internet-Based Systems (SITIS)*, 2011, pp. 180–187.
- [38] E. De Sena, H. Hacıhabiboğlu, and Z. Cvetković “Perceptual evaluation of a circularly symmetric microphone array for panoramic recording of audio,” in *Proc. 2nd Int. Symp. on Ambisonics, and Spherical Acoustics*, Paris, France, 2010.
- [39] E. De Sena, H. Hacıhabiboğlu, and Z. Cvetković *Design of a circular microphone array for panoramic audio recording and reproduction: Array radius*, Presented at the AES 128th Conv., Preprint #8064, London, UK, 2010.
- [40] E. Giordano, E. De Sena, G. Pau, and M. Gerla “Vergilius: A scenario generator for VANET,” in *2010 IEEE 71st Vehicular Technology Conference*, 2010, pp. 1–5.
- [41] H. Hacıhabiboğlu, E. De Sena, and Z. Cvetković *Design of a circular microphone array for panoramic audio recording and reproduction: Microphone directivity*, presented at the 128th Audio Eng. Soc. Conv., Preprint #8063, London, UK, 2010.
- [42] G. Marfia, G. Pau, E. Giordano, E. De Sena, and M. Gerla “VANET: On mobility scenarios and urban infrastructure. A case study,” in *2007 Mobile Networking for Vehicular Environments*, 2007, pp. 31–36.
- [43] G. Marfia, G. Pau, E. De Sena, E. Giordano, and M. Gerla “Evaluating vehicle network strategies for downtown Portland: Opportunistic infrastructure and the importance of realistic mobility models,” in *Proc. of the 1st Int. MobiSys Workshop on Mobile Opportunistic Networking*, 2007, pp. 47–51.

Patents (granted)

- [44] H. Hacıhabiboğlu, E. De Sena, and Z. Cvetković *Microphone array*, US Patent 8,976,977, 2015.

[45] E. De Sena, Z. Cvetković, and H. Hacıhabiboğlu *Electronic device with digital reverberator and method*, US Patent 8,908,875, 2014.

4. Research Projects, Grants and Awards

As PI, named researcher, applicant or supervisor

2022/07-2025/07	Perceptually-motivated diffraction modelling	Applicant and PhD Supervisor	£68k	FASS UoS	University of Surrey, UK
2022/09-2026/09	Data-driven Room Acoustic Modeling for AR (DRAMA)	PI	£159k	Facebook Tech.	University of Surrey, UK
2022/08-2022/09	Vacation Research Internship	Applicant and Supervisor	£3.6k	FASS UoS	University of Surrey, UK
2021/12-2022/08	Pump priming grant	Applicant	£2k	FASS UoS	University of Surrey, UK
2022/08 – 2023/08	Institute of Advanced Studies Fellowship for Prof S. Schlecht	Applicant and Host	£5k	IAS UoS	University of Surrey, UK
2021/09 – 2024/09	SCalable Room Acoustic Modeling (SCReAM)	PhD Supervisor	£65k	FASS UoS	University of Surrey, UK
2021/08 – 2025/01	SCalable Room Acoustic Modeling (SCReAM)	PI	£407k	EPSRC	University of Surrey, UK
2019/09 – 2023/07	Timbral characteristics of off-axis microphone response	PhD Co-Supervisor	£96k	UoS VC Awards	University of Surrey, UK
2016/05 – 2016/08	Outgoing Mobility Grant of the Flanders Research Council	PI	€6k	FWO	Imperial College London, UK
2015/02 – 2016/02	F+ Fellowship	Named researcher	€34k	KU Leuven	KU Leuven, Belgium
2013/05	ICASSP Travel Grant	Applicant	\$0.5k	IEEE	Vancouver, Canada
2007/06	MobiSys Travel Grant	Applicant	\$0.7k	ACM	Puerto Rico, USA

As collaborator

2018/07 – 2023/03	The Spatial Dynamics of Room Acoustics (SONORA)	Named collab. (PI: T. van Waterschoot)	€2M	H2020	KU Leuven, Belgium
2016/02 – 2016/08	Environment-aware Listener-Optimized Binaural Enhancement of Speech	Collaborator (PI: M. Brookes)	£984k	EPSRC	Imperial College London, UK
2013/09 – 2015/01 & 2016/02 – 2016/09	Dereverberation and Reverberation of Audio, Music and Speech (DREAMS)	Marie Curie ITN Postdoctoral Fellow (PI: T. van Waterschoot)	€4.1M	Marie Curie Actions (FP7)	KU Leuven, Belgium
2009/09 – 2013/08	Perceptual Soundfield Reconstruction (PSR)	PhD student (funded) (PI: Z. Cvetković)	£390k	EPSRC	King’s College London, UK

Awards

2022	AES AVAR - Best Paper Award	J. Mannall, O. Das, P. Calamia, E. De Sena “Perceptual evaluation of low-complexity diffraction models from a single edge”
2021	IEEE WASPAA - Best Source Localization Paper Award	T. Dietzen, E. De Sena, T. van Waterschoot “Low-Complexity SRP Mapping Based on Nyquist-Shannon Sampling”

5. Supervision of PhD students

2022 – present	Amal Emthyas	Supervisor	University of Surrey, UK
2022 – present	Joshua Mannall	Supervisor	University of Surrey, UK
2021 – present	Matteo Scerbo	Supervisor	University of Surrey, UK
2020 – present	Leslie Gaston-Bird (2024 AES President)	Co-supervisor	University of Surrey, UK
2019 – present	Juan C. F. Hernandez	Co-supervisor	University of Surrey, UK
2017 – 2021	Dr Peter Dawson (now at Silixa Ltd)	Co-supervisor	Imperial College London, UK
2013 – 2019	Dr Giacomo Vairetti (now at ABT bv)	Day-to-day superv.	KU Leuven, Belgium
2013 – 2019	Dr Niccolò Antonello (now at Amazon R&D)	Day-to-day superv.	KU Leuven, Belgium

6. Teaching experience

UG supervision: 33 tech projects supervised: 10 distinctions, 1 best dissertation prize, 3 published results in international conferences, and 1 as a journal paper.

PGT supervision: 7 tech projects supervised: 5 distinctions, and 1 best dissertation prize.

Admissions and pastoral care: 56 UCAS interviews conducted; personal tutor for 32 students; placement tutor for 24 students, including placements @ BBC, Ableton, Real World Studios, Digico, Martin Audio.

Training: In 2018 obtained the Graduate Certificate in Learning and Teaching with first-class mark and a final research proposal on “Interactive Windows in First-year Signal Processing Modules”.

Student feedback: MEQ anonymous average score 4.54/5.0 (91%) in 2019/0.

Innovation: 2017/8: incorporated interactive windows in line with socio-constructivism theories, and updated exam format, in line with pedagogical findings related to mathematical anxiety (MEQs increased 10%; # of failures dropped from 8 in 2016/7 to 1 in 2017/8). 2018/9: participated in the Digital Assessment trial on WiseFlow. 2020/1: introduced flipped classroom and hybrid teaching; built an 8-bit Turing-complete breadboard computer to illustrate concepts in Computer Systems from first principles [\[video\]](#) [\[link\]](#); redesigned the Tonmeister UCAS math entry test.

7. Leadership & management experience

Leader of taught modules

2019 – present	Audio Signal Proc. and Synth.	15 credits	TON2022	University of Surrey, UK
2018 – present	Audio Signal Analysis	15 credits	TON1023	University of Surrey, UK
2018 – present	Computer Systems	15 credits	TON1024	University of Surrey, UK
2016 – 2019	Sound Synthesis	7.5 credits	TON2020	University of Surrey, UK
2016 – 2018	Audio Signal Proc. A	7.5 credits	TON1019	University of Surrey, UK
2016 – 2018	Audio Signal Proc. B	7.5 credits	TON1020	University of Surrey, UK
2012 – 2013	Mult. Compr. Methods and Sys.	7.5 credits	7CCSMMUL	King’s College London, UK

Other taught modules

2018 – present	Computer Systems (FVP1013)	Lecturer	University of Surrey, UK
2018 – present	Signal Processing Alg. and Impl. (SPAI)	Guest lecturer	KU Leuven, Belgium
2016 – present	Technical Project (TON3014)	Supervisor/(co)marker	University of Surrey, UK
2016 – present	Professional Training Year (TONP017)	Placement tutor	University of Surrey, UK
2016 – 2020	Digital Audio Signal Processing (DASP)	Guest lecturer	KU Leuven, Belgium
2012 – 2013	Digital Signal Processing (DSP)	Teaching Assistant	King’s College London, UK

Administration

2016 – present	DMM Director of Internationalisation: developed Department’s international strategy, introduced exchanges during PTY across the department	University of Surrey, UK
2013 – 2016	Lead of Work Package 1 in Marie Curie ITN DREAMS: coordinated work of 3 PhD students in pan-European ITN	KU Leuven, Belgium
2012 – 2013	Coordinator of MSc Engineering final year projects	King’s College London, UK

8. Membership of societies

European Association of Signal Processing (EURASIP)	Member
Audio Engineering Society (AES)	Member
Higher Education Academy (HEA)	Fellow
IEEE Signal Processing Society (SPS)	Senior Member
IEEE Audio and Acoustic Signal Processing Technical Committee (AASP TC)	Voting Member
EURASIP Journal on Audio, Speech, and Music Processing	Associate Editor
IEEE Transactions on Signal Processing	Technical reviewer
IEEE Signal Processing Letters	Technical reviewer
IEEE Signal Processing Magazine	Technical reviewer
IEEE/ACM Transactions on Audio, Speech and Language Processing	Technical reviewer
Journal of Electrical and Computer Engineering (Hindawi)	Technical reviewer
Journal of Engineering Applications of Artificial Intelligence (Elsevier)	Technical reviewer
Journal of the Audio Engineering Society	Technical reviewer
Journal of the Acoustical Society of America	Technical reviewer

9. Invited tutorials at international conferences

1. ICASSP: “Acoustic Environment Synthesis for XR,” (3.5 hours) with Z. Cvetković and H. Hacıhabiboğlu, 6 Jun. 2021, Toronto, Canada.
2. AES AVAR 2020: “Interactive Room Acoustics Synthesis for XR,” (1.5 hours) with Z. Cvetković and H. Hacıhabiboğlu, 19 Aug. 2020, AltspaceVR.
3. EUSIPCO: “Dereverberation and Reverberation of Audio Music and Speech,” (3.5 hours) with P. A. Naylor and T. van Waterschoot, 28 Aug. 2017, Kos, Greece.
4. ICASSP: “Auralization for Architectural Acoustics, Virtual Reality and Computer Games: from Physical to Perceptual Rendering of Dynamic Sound Scenes,” (3.5 hours) with Z. Cvetković, and J. O. Smith III, 19 Apr. 2015, Brisbane, Australia.

10. Other evidence of standing

PhD examination

2022	Jingshu Zhang	Upcoming	Internal Examiner	University of Surrey, UK
2021	Craig Cieciora	Awarded	Internal Examiner	University of Surrey, UK
2021	Juan Engel Alonso-Martinez	Awarded	External Examiner	Imperial College London, UK
2020	Marco A. Martinez	Awarded	External Examiner	Queen Mary University, UK
2020	Benjamin R. Hammond	Awarded	Internal Examiner	University of Surrey, UK
2019	Cian O’ Brien	Awarded	Internal Examiner	University of Surrey, UK

External examiner

2022-2026	MSc Acoustics and Music Technology	University of Edinburgh, UK
2021-2025	MSc Acoustics	University of Salford, UK

Conference organisation

1. 27th International Conference on Digital Audio Effects (DAFx-24): general chair.
2. 48th Int. Conf. on Acoustics, Speech, and Signal Processing (ICASSP-23): co-chair of special session “Data Driven and Machine Learning based Room Acoustic Modeling” (accepted; pending papers).
3. 44th Int. Conf. on Acoustics, Speech, and Signal Processing (ICASSP-19): co-chair of special session “Perceptually Motivated Signal Processing: Data, Algorithms and Evaluation.”
4. 60th Int. Conf. of the Audio Engineering Society (2016): co-chair of Demonstrations.

Invited presentations and lectures

1. Schoeps Mikrofone, invited talk, “Revisiting Time-Amplitude Stereophony,” 19 Oct. 2021, Karlsruhe, Germany.

2. University of Campinas (Brazil), invited seminar, "Perception-based Soundfield Synthesis," 9 Jun. 2021, Zoom.
3. UoS FASS Research Festival 2021, invited talk, "The Covid Listening Project," 19 Jan. 2021, Zoom.
4. UK Acoustics Network, invited talk, "Perception-Based Methods for Spatial Audio," 28 Oct. 2020, Zoom.
5. UoS FASS Research Festival 2020, invited talk, "Engaging with Digital Realities: Immersive Audio," 23 Jan. 2020, Guildford, UK.
6. Stereopsia, invited talk, "Perception-based immersive sound: how to fool the auditory system," 13 Dec. 2019, Brussels, Belgium.
7. KU Leuven, recurrent invited lecture for the Signal Processing module of Prof. Marc Moonen, "Sound Field Recording and Reproduction: A Brief Overview," 2 Dec. 2015 and 2 Dec. 2016, 30 Nov. 2018, 4 Nov. 2019, Leuven, Belgium.
8. Politecnico di Milano, invited talk, "Perceptual Spatial Audio Simulation, Recording and Reproduction," 31 Oct. 2019, Milan, Italy.
9. Sonos R&D, invited talk, "Perceptual Spatial Audio Simulation and Reproduction," 19 Aug. 2019, Santa Barbara, California.
10. Apple R&D, invited talk, "Perceptual Spatial Audio Recording, Simulation, and Rendering," 13 Aug. 2019, Los Angeles, California.
11. Sony R&D, invited talk, "Low-Complexity Room Acoustics Modelling and Simulation," 22 Jan. 2018, Tokyo, Japan.
12. University of Electro-Communications, invited talk "Efficient modelling of room acoustics: parametric and perceptual methods," 23 Jan. 2018, Tokyo, Japan.
13. Politecnico di Torino, invited talk, "Perceptual Spatial Audio Simulation, Recording and Reproduction," 6 Nov. 2017, Turin, Italy.
14. SoundMiT, roundtable, "Teaching and learning in sound and entertainment engineering: present and future outline," 5 Nov. 2017, Turin, Italy.
15. Southampton University, invited talk at Institute of Sound and Vibration Research, "Room acoustics simulation: perceptual approximation of physical models," 31 Jan. 2017, Southampton, UK.
16. Università degli Studi di Napoli Federico II, invited talk, "Perception-Based Surround Sound Recording and Reproduction," 22 Feb. 2016, Naples, Italy.
17. Imperial College London, invited talk at Electrical & Electronic Engineering Department "Perception Based Methods for Spatial Audio," 11 Sept. 2015, London, UK.
18. Bang & Olufsen R&D, invited presentation, "On the Modeling of Rectangular Geometries in Room Acoustic Simulations," 23 Jan. 2015, Struer, Denmark.
19. Aarhus University, Danish Neuroscience Centre, invited seminar in the "Music in the brain" seminar series, "Sound Localisation: from Binaural Modelling to Multichannel Recording and Reproduction," 6 Nov. 2014, Aarhus, Denmark.
20. Stanford University, CCRMA, guest lecture, "Interactive Auralization for Virtual and Augmented Reality," 26 Sep. 2013, Stanford, USA.
21. BBC R&D, invited presentation with Z. Cvetković, "Perceptual Sound Field Reconstruction and Coherent Emulation," 22 Nov. 2011, London, UK.

Public outreach activities

Parts of my research have been used at a number of public events, performances and workshops, with varying degrees of support from me or my colleagues, including:

1. International Broadcasting Convention (IBC) "5G and The Arena of The Future for XR Evenets" accelerator, 9-12 Sep. 2022, Amsterdam, The Netherlands. [\[link\]](#)
2. International Broadcasting Convention (IBC) "Immersive Audio and Sound Imagery" accelerator, 3-6 Dec. 2021, Amsterdam, The Netherlands (online). [\[link\]](#)
3. National Gallery exhibition "Sensing the Unseen, Step into Gossaert's 'Adoration'": the exhibition (Room 1 in the Main Entrance Hall), features a number of acoustic pods with directional loudspeakers, used in conjunction with a surround sound system incorporating our immersive audio technology and software, 9 Dec. 2020 – 28 Feb. 2021, London, UK. [\[link\]](#)[\[link\]](#)
4. 12 Hours "A marathon for voice and Electronics" by composer Catherine Kontz which explores endurance as a

- concept in music and tests the extremities of human vocal ability and possible ensuing trauma. It was commissioned by mezzo-soprano Rosie Middleton as part of the voice(less) series. The performance used SDN/PSR and has since been turned into a binaural experience to accompany the video of the performance on 14 Feb. 2020 at Somerset House, London. [\[link\]](#).
5. WOMAD-at-home: a series of virtual concerts organised by Real World Studios, Oct. 2020. A quote from one of the acts, Blue Lab, was "Outstanding plugin to make it even more of a live feel. [...] That was amazing to use, so that it feels like you are in the room with us when we are playing the live musing. [...]". [\[link\]](#) [\[link\]](#)
 6. National Gallery X: in collaboration with Z. Cvetkovic and A. Hossaini [\[link\]](#), the project's leader, I helped design the surround sound auralisation system within NGX—the new experimental space of the National Gallery. The opening event of NGX saw the participation of Sir Tim Berners-Lee, the inventor of the world wide web, and Gabriele Finaldi, the National Gallery's director, in Sep. 2019, London, UK. [\[link\]](#)
 7. Immersive sound installations by Gestalt [\[link\]](#): (a) "Cause & Effect" an interactive installation piece presented at the PRS stage for 'Your Stratford Stage' at Endeavour Square, Stratford on the 17th May 2019, London, UK. [\[link\]](#) (b) "Ghost in the Machine" performance at Underdog Gallery for London Architecture festival in partnership with Musicity Global, May 2019, London, UK. [\[link\]](#)
 8. Transformations: a play theatre group New Public, with music composed by Keir Vine, shown as a part of RADA Festival in Jul. 2019, London, UK. [\[link\]](#)
 9. The Philosophy Shop: a play by Ali Hossaini and composer Catherine Kontz, shown at RADA in Mar. 2019, London, UK. [\[link\]](#)
 10. Pigment Channel: collaboration with Patrick Morgan [\[link\]](#), [\[link\]](#), Escape Studios [\[link\]](#), V&A Museum, Dec. 2018, London, UK. [\[link\]](#) [\[link\]](#)
 11. Connected Culture: organised by King's College London, in partnership with Mischa Dohler, Ali Hossaini, Battersea Arts Centre, Young Vic, RoomOne, Vodafone, Ericsson, Jul. 2018, London, UK. [\[link\]](#) [\[link\]](#) [\[link\]](#)
 12. Circular Breathing: collaboration with Reeps One, Get Involved, Ninja Tune, Somerset House, was presented at Somerset House in Sep. 2018, London, UK. [\[link\]](#) [\[link\]](#)
 13. Ouroboros: a 3D piece by A. Hossaini, a "3-D visual collage of vibrating mandalas, exploding galaxies, astronauts and corporate logos", which was presented at (a) Click Festival 2017, 20-21 May 2017, Copenhagen, Denmark. [\[link\]](#); (b) Guildhall Art Gallery, Jun.-Jul. 2018, London, UK; (c) Bell Labs, part of Christie's NYC Master Class on Digital Art, May 2019, NYC, USA.
 14. Networked Performance: organised by King's College London, in partnership with RADA, M. Dohler, A. Hossaini, Jan. 2017. [\[link\]](#)
 15. The Piano: organised by King's College London in partnership with superstar pianist, Yuja Wang, 59 Productions and Fidelio Arts, Sep. 2016, London UK. [\[link\]](#)
 16. Royal Society Summer Science Exhibition ($\approx 15k$ visitors): designed and presented part of the "Interaction with Sound in a 3D World" exhibit, Jun.-Jul. 2015, London, UK. [\[link\]](#)

Open source resources

1. MCL: A C++ Library implementing various Matlab functions. [\[link\]](#)
2. Spatial Audio Library (SAL): A C++ Library for spatial audio. [\[link\]](#)
3. Audio Circular Statistics (ACS): Matlab library for statistical analysis of directional data. [\[link\]](#)
4. Randomized Image Method (RIM): Matlab implementation of the Image Method and Randomized Image Method. [\[link\]](#)
5. Scattering Delay Network (SDN): Matlab implementation of the room acoustic model. [\[link\]](#)
6. Perceptual Soundfield Reconstruction (PSR): Python module to generate PSR directivity patterns and its higher-order approximations. [\[link\]](#)
7. SUBRIR: The Subwoofer Room Impulse Response Database (SUBRIR) [\[link\]](#)

In the media

1. "DNA kinship sonification," 2 April 2022, Quinta Dimensione (Italian prime-time science TV programme on national channel Rai 3; $\approx 1M$ live viewers) [\[link\]](#).
2. "Using Music to fight COVID-19," 13 Nov 2020, Metro London ($\approx 1.3M$ circulation).

3. “Come cambia il virus? Barbara Gallavotti ce lo spiega con la musica,” 19 May 2020, diMartedì (Italian prime-time TV programme on national channel La7; \approx 3M live viewers) [\[link\]](#).
4. “Understanding coronavirus through musical transformations,” 6 May 2020, Medical XPress.
5. “National Gallery paints vision of technology in art,” 20 Sep. 2019, Financial Times (\approx 1M circulation) [\[link\]](#).